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TOOLS

## MAYA



UNC ARVR

## 48 MAYA

Maya is a tool for creating interactive 3D computer graphics. Models created in Maya can then be loaded into game engines or other applications. Blender is a similar open source tool.

### RELATED CARDS:

- (3) Game Engines
- (9) XR & Art
- (13) Adobe Aero

*For more  
information, visit  
our website*



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Make a card:

1. Cut along the red lines
2. Glue the backs together

For best results, use a heavy cardstock for printing