

**93****XR &  
ARCHAEOLOGY**

TOPICAL



UNC ARVR

**93 XR &  
ARCHAEOLOGY**

XR presents many opportunities for the field of archaeology. The creation of interactive, 3D spaces on XR platforms lets people to see and learn about archaeological sites that are unfamiliar, hard to reach, or not open to the public.

**RELATED CARDS:**

- (4) VR in Education
- (9) XR & Art
- (64) VR Visualization

*For more  
information, visit  
our website*

**UNC**

UNIVERSITY LIBRARIES

Health Sciences Library

<https://go.unc.edu/arvr>

Make a card:

1. Cut along the red lines
2. Glue the backs together

For best results, use a heavy cardstock for printing