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RESEARCH

SPATIAL PERCEPTION IN VR



UNC ARVR

52 SPATIAL PERCEPTION IN VR

Virtual reality can be used to investigate how we make sense of the world with sound. While wearing head-mounted displays, spatialized sound can allow users to gain a greater sense of realism in the virtual environment

*For more
information, visit
our website*

RELATED CARDS:

- (6) Augmented
Hearing
- (42) Sensory
Substitution
- (64) VR Visualization



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Make a card:

1. Cut along the red lines
2. Glue the backs together

For best results, use a heavy cardstock for printing