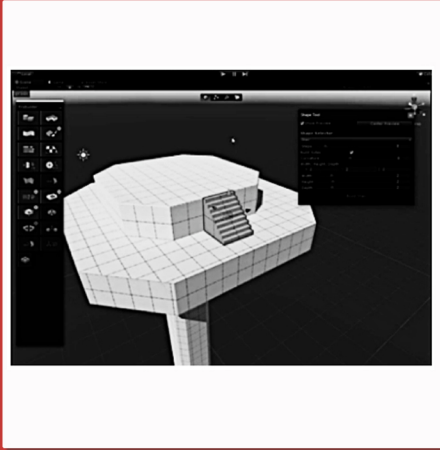


3

TOOLS

GAME ENGINES



UNC ARVR

3 GAME ENGINES

A Game Engine is software typically used to build video games and other interactive virtual content. Much of the content designed for XR experiences is created using a game engine. Popular engines include Unity and Unreal.

RELATED CARDS:

- (48) Maya
- (58) Steam
- (51) 3D Printing

For more information, visit our website



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Make a card:

1. Cut along the red lines
2. Glue the backs together

For best results, use a heavy cardstock for printing